

## **RSC 2020 Ball Hockey Season**

### **COVID-19 Protocols**

- If a player, or someone in close contact to a player is experiencing COVID-19 symptoms, that player must stay home.
- Players should arrive into the playing area with their equipment on and ready to play. Do not enter more than 10 minutes before your scheduled game time.
- Goalies are an exception to the above rule and are allowed to dress inside the playing area. Reminder: this space is not private and physical distancing is in effect between the goalies changing.
- We ask that masks are worn inside the playing area when not playing and physical distancing is not possible.
- We advise each player to bring their own water bottle.
- Absolutely no spitting or spraying water on site. Game ejections may be issued.
- Spectators are not allowed in the playing area, but able to view from outside the fence.
- Upon completion of each game, players must leave the playing area. Parking lot gatherings are also prohibited; however, we do have a physically distanced outdoor seating capacity of 96 on our patio.

### **In-Game Rules:**

- 3 12-minute periods, running time.
- Last 2 minutes of the 3rd period is stop time if there is a goal differential of within 2
- Mercy Rule: In effect if a team is up 10 goals or more after the 2nd period
- No new player can join after the 2nd period of play.
- Home team has a choice of dark or light jerseys.
- If a game is tied, there will be a 3-player shootout. If still tied, sudden death shootout with full roster being used.
- When the goalie freezes the ball, the defending team will start with it behind the goal line. The referee will whistle the ball in and count to 3. The player with the ball must move the ball past the goal line within those three seconds. Any defending player must remain 6ft apart from that player until the 3 seconds is up. Failure to move the ball within the 3 seconds will result in a turnover at the centre line. \*once the ball passes the goal line, the game is considered "live" and any defending player can get the ball.
- A player who is standing behind their net for more than 3 seconds at any point will result in a turnover.
- Change of possession occurs at centre line
- Faceoffs only occur after a goal is scored or to begin periods.
- Goalies can only freeze the ball in their crease.

**Penalties:**

- Minor penalties: 1 minute
- Double minors/majors: 2 minutes
- Fighting = automatic game ejection. May result in additional games
- 3 minor penalties in 1 game = player ejection
- If a ball is hit with a high stick, a minor penalty will be assessed.
- If a player closes their hand on a ball and does not immediately drop it, a minor penalty will be assessed.
- Passing the ball back to the goalie will result in a change of possession (if the goalie freezes it)
- A team may pull their goalie with 5 minutes left in the game.
- Vulgar language or unsportsmanlike behaviour towards referee, opposing players or staff, will result in game ejections and may have additional consequences.

**Equipment:**

- Helmet, Gloves, Shin Pads and stick are mandatory
- No tape allowed on the blade.

**Team Management & Player eligibility:**

- Rosters are made up of 6 runners and 1 goalie. At no point for any games will we be able to exceed this number.
- Spares can be brought in to fill gaps but must play at least 2 games to be eligible for playoffs.
- Once a player plays 1 playoff game for a team, they must stay with that team for the remainder of the playoffs.
- Our Men's "B" division will only allow 1 "A" player on a given roster. This is an effort to provide equal levels between teams.
- Roster sign-in must take place before each game with timekeeper.

**Weather & Rain Delay:**

- Games are played rain or shine. Games are expected to run unless notified otherwise.
- Thunderstorms or severe weather conditions may cancel games on a given night. Games will be scheduled at a later date.